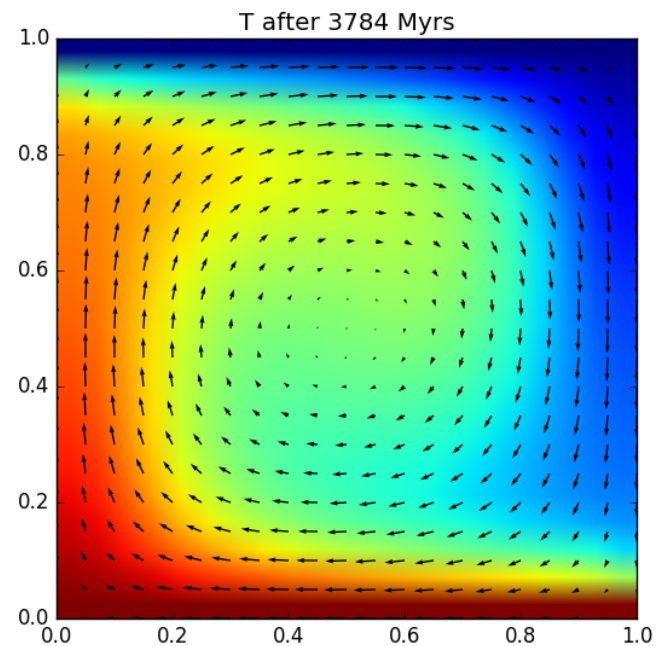


## Solving the flow field

- ❑ Conservation of momentum & mass
- ❑ Numerical approach
- ❑ Staggered grids
- ❑ Solving matrix-vector systems
- ❑ Rayleigh-Bénard convection
- ❑ Calculating topography



# Force balance: the Stokes equation (1)

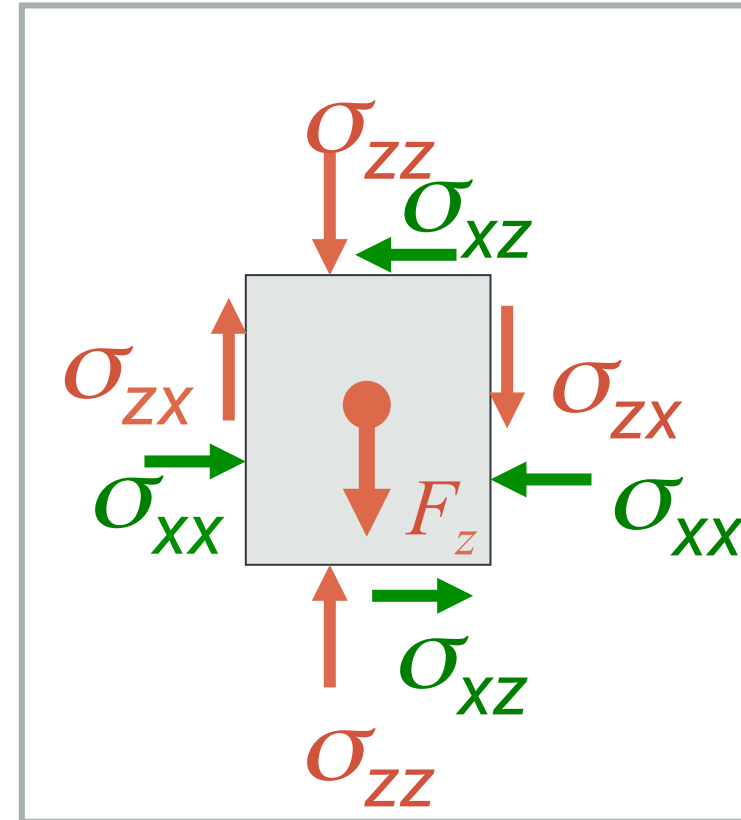
□ Sum of forces equals 0:

□ difference in  $\sigma_{ij}$  over block

□ body force  $F_i$

----- +

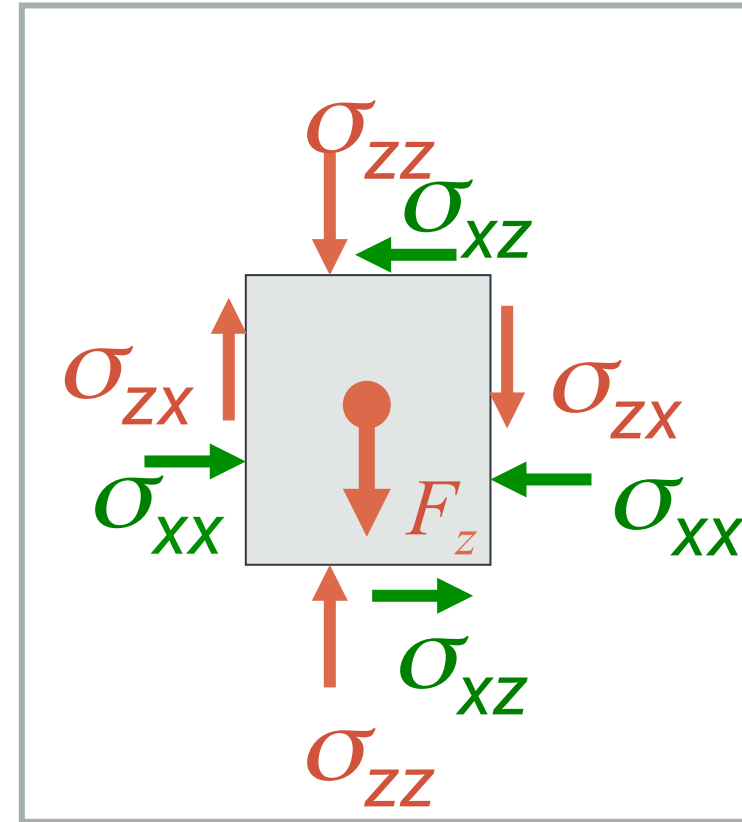
□ total force = 0



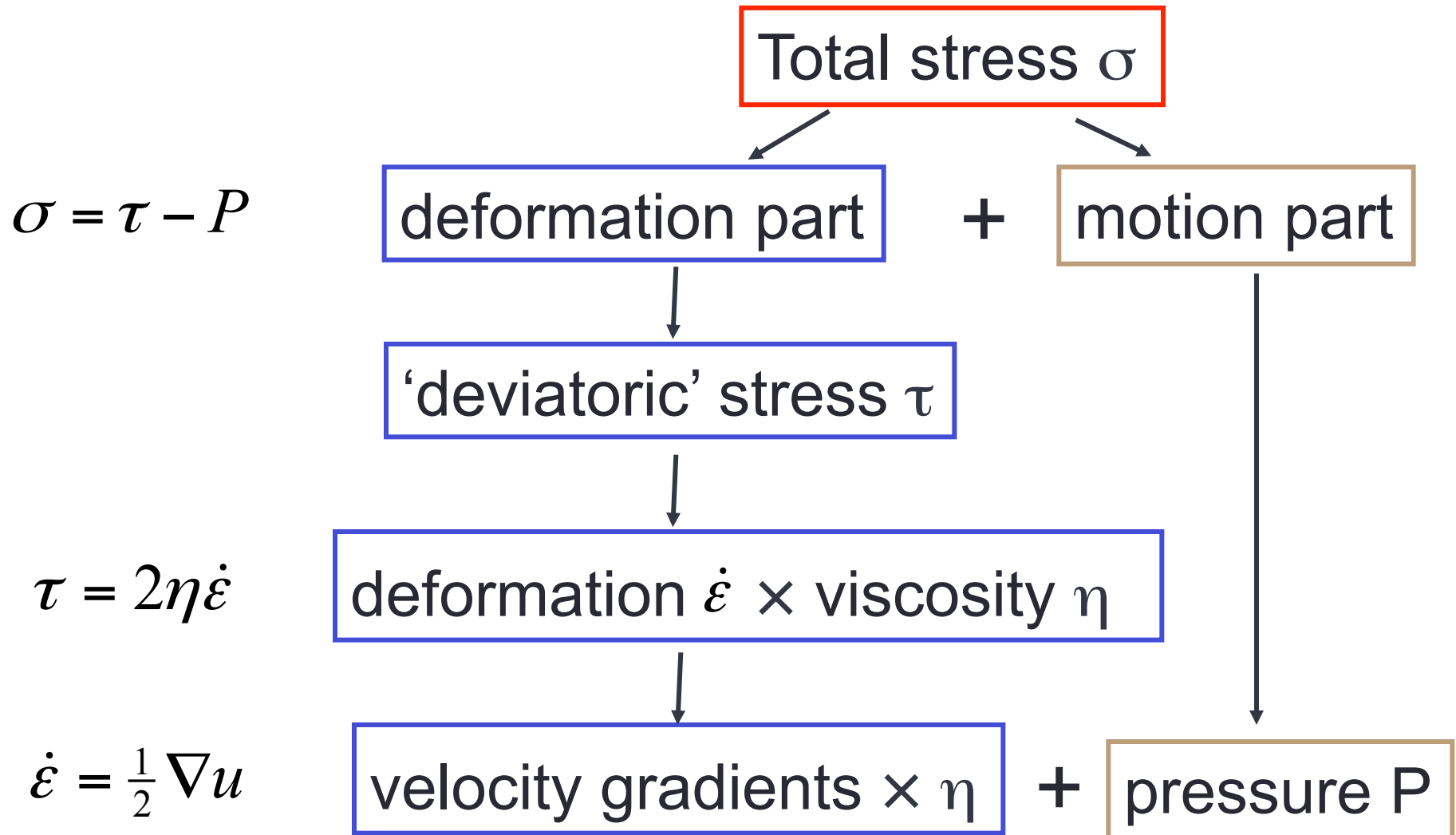
# Force balance: the Stokes equation (1)

in x-dir.: 
$$\frac{\partial \sigma_{xx}}{\partial x} + \frac{\partial \sigma_{xz}}{\partial z} = 0$$

in z-dir.: 
$$\frac{\partial \sigma_{zz}}{\partial z} + \frac{\partial \sigma_{zx}}{\partial x} + F_z = 0$$



# Force balance: the Stokes equation (2)



# Force balance: the Stokes equation (3)

$$\left. \begin{aligned} \frac{\partial \sigma_{xx}}{\partial x} + \frac{\partial \sigma_{xz}}{\partial z} &= 0 \\ \frac{\partial \sigma_{zz}}{\partial z} + \frac{\partial \sigma_{zx}}{\partial x} + F_z &= 0 \end{aligned} \right\} \nabla \cdot \sigma + \vec{F}_z = 0$$

↓

$$\left. \begin{aligned} \sigma &= \tau - P \\ \tau &= 2\eta \dot{\epsilon} \\ \dot{\epsilon} &= \frac{1}{2} \nabla u \\ \eta &\text{ constant} \end{aligned} \right\} \nabla \cdot \tau - \nabla P + \vec{F}_z = 0$$

↓

$$2\nabla \cdot (\eta \dot{\epsilon}) - \nabla P + \vec{F}_z = 0$$

↓

$$\eta \nabla^2 v - \nabla P + \vec{F}_z = 0 \left\{ \begin{aligned} \eta \left( \frac{\partial^2 v_x}{\partial x^2} + \frac{\partial^2 v_x}{\partial z^2} \right) - \frac{\partial P}{\partial x} &= 0 \\ \eta \left( \frac{\partial^2 v_z}{\partial x^2} + \frac{\partial^2 v_z}{\partial z^2} \right) - \frac{\partial P}{\partial z} + F_z &= 0 \end{aligned} \right.$$

# Force balance: the Stokes equation (4)

- in x- and z-direction:

$$\eta \left( \frac{\partial^2 v_x}{\partial x^2} + \frac{\partial^2 v_x}{\partial z^2} \right) - \frac{\partial P}{\partial x} = 0$$

$$\eta \left( \frac{\partial^2 v_z}{\partial x^2} + \frac{\partial^2 v_z}{\partial z^2} \right) - \frac{\partial P}{\partial z} + F_z = 0$$

So we have:

- 2 equations

- 3 unknowns:

- pressure  $P$

- velocities  $v_x$  &  $v_z$

} additional constraint required

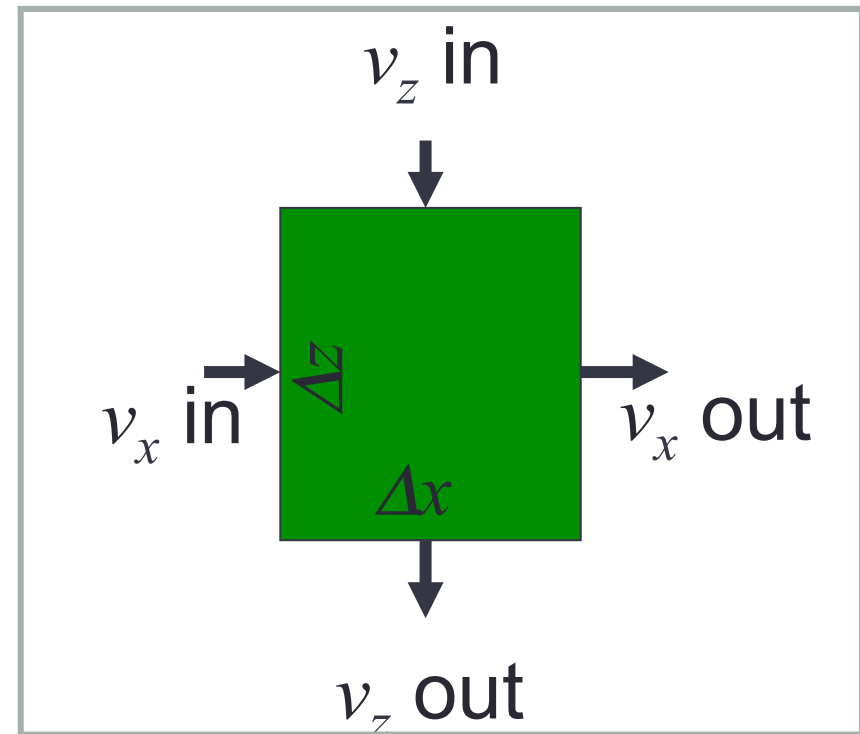
# Mass conservation (continuity equation)

Net in/outflow = 0

$$\Delta z(v_{x,in} - v_{x,out}) + \Delta x(v_{z,in} - v_{z,out}) = 0$$

$$\frac{v_{x,in} - v_{x,out}}{\Delta x} + \frac{v_{z,in} - v_{z,out}}{\Delta z} = 0$$

$$\frac{\partial v_x}{\partial x} + \frac{\partial v_z}{\partial z} = 0$$



# Set of governing equations for mantle convection

Conservation of:

□ momentum:  $\eta \left( \frac{\partial^2 v_x}{\partial x^2} + \frac{\partial^2 v_x}{\partial z^2} \right) - \frac{\partial P}{\partial x} = 0$

$$\eta \left( \frac{\partial^2 v_z}{\partial x^2} + \frac{\partial^2 v_z}{\partial z^2} \right) - \frac{\partial P}{\partial z} = \alpha \rho \delta T g$$

□ mass:  $\frac{\partial v_x}{\partial x} + \frac{\partial v_z}{\partial z} = 0$

□ heat:  $\frac{\partial T}{\partial t} = K \left[ \frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial z^2} \right] - v_x \frac{\partial T}{\partial x} - v_z \frac{\partial T}{\partial z}$



# Scaling and the Rayleigh number $Ra$

Scaling parameters with:  $x = x'h$ ,  $t = t' \frac{h^2}{\kappa}$ ,  $T = T' \Delta T$

from which can be derived:  $v = v' \frac{\kappa}{h}$ ,  $P = P' \frac{\eta \kappa}{h^2}$

momentum:

mass:

heat:

# Scaling and the Rayleigh number $Ra$

Scaling parameters with:  $x = x'h$ ,  $t = t' \frac{h^2}{\kappa}$ ,  $T = T' \Delta T$

from which can be derived:  $v = v' \frac{\kappa}{h}$ ,  $P = P' \frac{\eta \kappa}{h^2}$

□ momentum:  $\left( \frac{\partial^2 v'_x}{\partial x'^2} + \frac{\partial^2 v'_x}{\partial z'^2} \right) - \frac{\partial P'}{\partial x'} = 0$

$$\left( \frac{\partial^2 v'_z}{\partial x'^2} + \frac{\partial^2 v'_z}{\partial z'^2} \right) - \frac{\partial P'}{\partial z'} = Ra T'$$

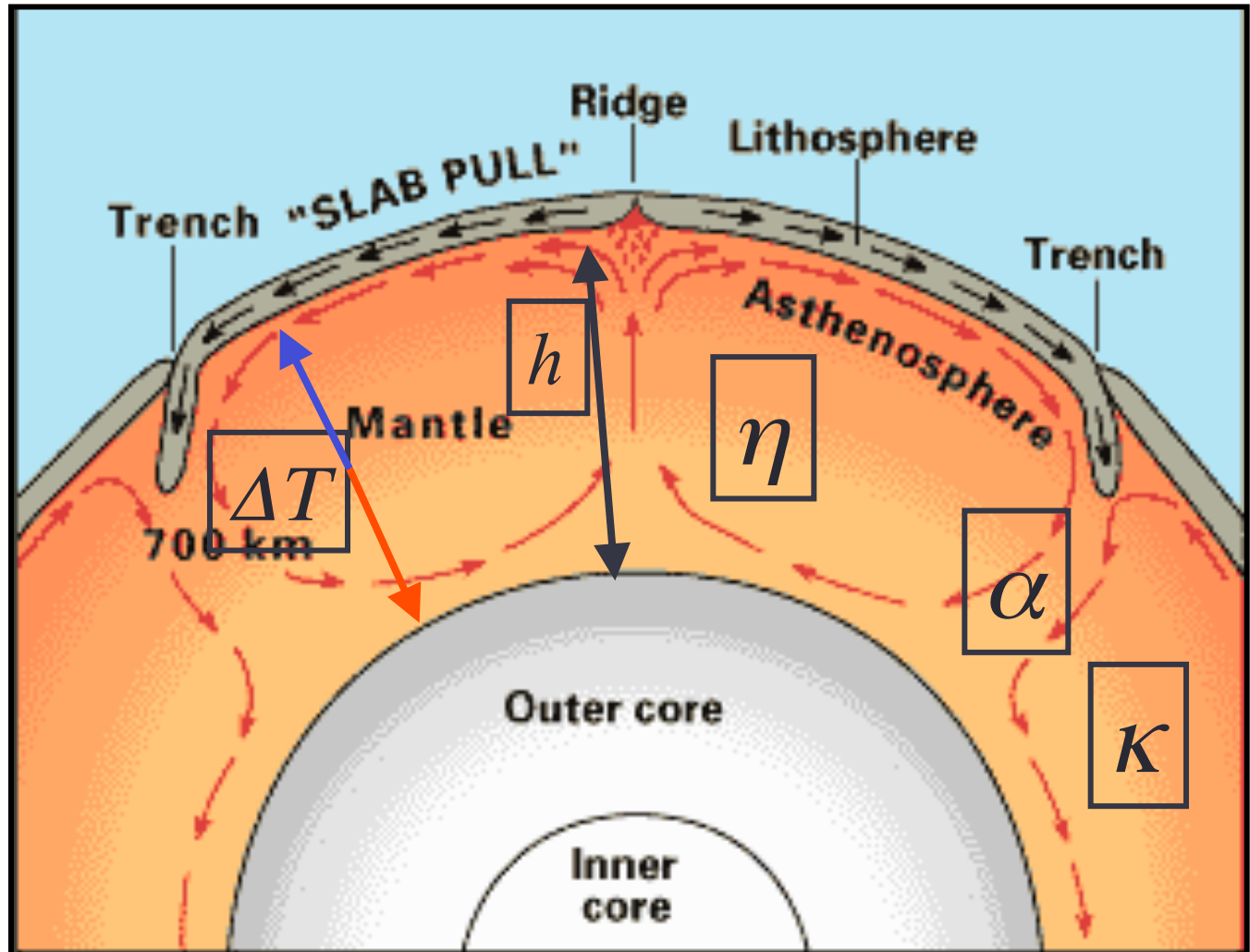
□ mass:  $\frac{\partial v'_x}{\partial x'} + \frac{\partial v'_z}{\partial z'} = 0$

with:  $Ra = \frac{\alpha \rho g \Delta T h^3}{\eta_0 \kappa}$

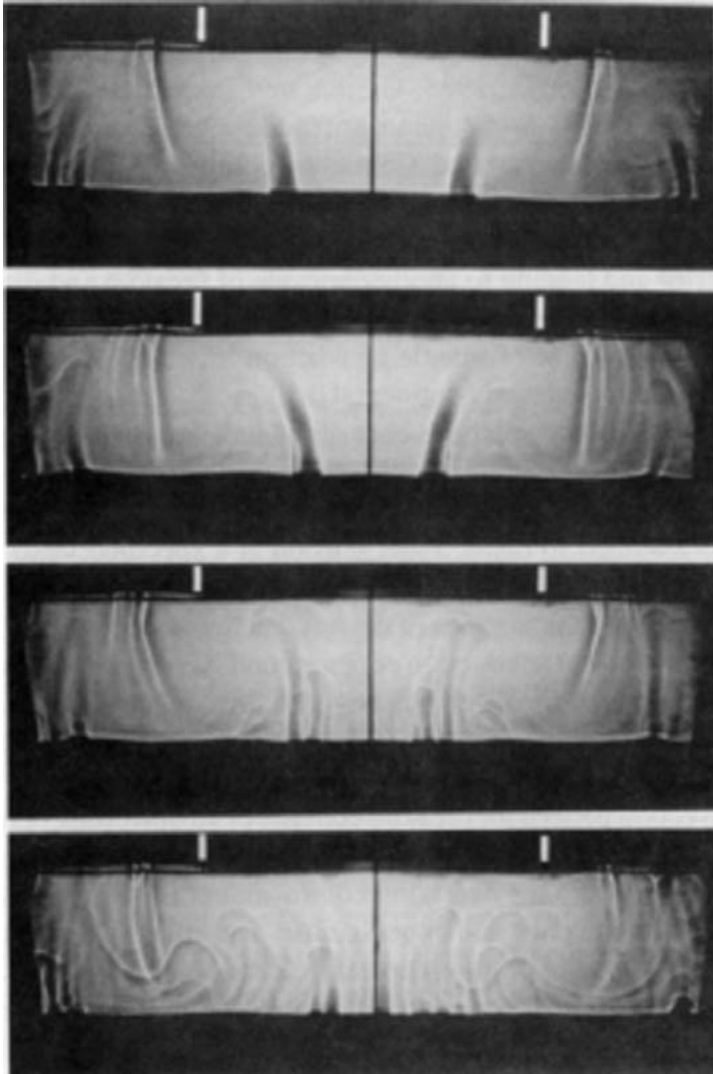
□ heat:  $\frac{\partial T'}{\partial t'} = \frac{\partial^2 T'}{\partial x'^2} + \frac{\partial^2 T'}{\partial z'^2} - v'_x \frac{\partial T'}{\partial x'} - v'_z \frac{\partial T'}{\partial z'}$

# Scaling and the Rayleigh number $Ra$

$$Ra = \frac{\alpha \rho g \Delta T h^3}{\eta \kappa}$$



# Analogue convection modelling



(Guillou and Jaupart, 1995; [geology.um.maine.edu](http://geology.um.maine.edu))

# Solving Stokes + continuity equations

$$1. \left( \frac{\partial^2 v_x}{\partial x^2} + \frac{\partial^2 v_x}{\partial z^2} \right) - \frac{\partial P}{\partial x} = 0$$

$$2. \left( \frac{\partial^2 v_z}{\partial x^2} + \frac{\partial^2 v_z}{\partial z^2} \right) - \frac{\partial P}{\partial z} = RaT$$

$$3. \frac{\partial v_x}{\partial x} + \frac{\partial v_z}{\partial z} = 0$$

# Solving the Stokes equations

Just like solving 2 equations with 2 unknowns:

$$\begin{aligned} 3x + 4y &= 19 \\ 2x + 2y &= 10 \end{aligned} \quad \rightarrow \quad \begin{pmatrix} 3 & 4 \\ 2 & 2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 19 \\ 10 \end{pmatrix} \quad \rightarrow \quad A\vec{x} = \vec{b}$$

We can solve the  $3 * nx * nz$  flow equations as follows:

$$\left( \begin{array}{c} \text{Large matrix} \end{array} \right) \begin{pmatrix} P^1 \\ v_x^1 \\ v_z^1 \\ P^2 \\ v_x^2 \\ v_z^2 \\ \vdots \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 0 \\ 0 \\ 0 \\ RaT \\ 0 \\ \vdots \end{pmatrix} \quad \rightarrow \quad A\vec{x} = \vec{b}$$

# Calculating observables

- Surface heat flow:

$$q_{surf} = -k \left. \frac{dT}{dz} \right|_{z=0} \approx -k \frac{T_{i,1} - T_{i,0}}{\Delta z}$$

- Free-slip surface ‘topography’:

$$\begin{aligned} h &= - \left. \frac{\sigma_{zz}}{\Delta \rho g} \right|_{z=0} = - \left. \frac{\tau_{zz} - P}{\Delta \rho g} \right|_{z=0} = - \left. \frac{2\eta \dot{\epsilon}_{zz} - P}{\Delta \rho g} \right|_{z=0} = - \left. \frac{2\eta \frac{dv}{dz} - P}{\Delta \rho g} \right|_{z=0} \\ &= \frac{2\eta \frac{(v_{z,i,1} - v_{z,i,0})}{\Delta z} - P_{i,0}}{(\rho_0 - \rho_{surf})g} \end{aligned}$$

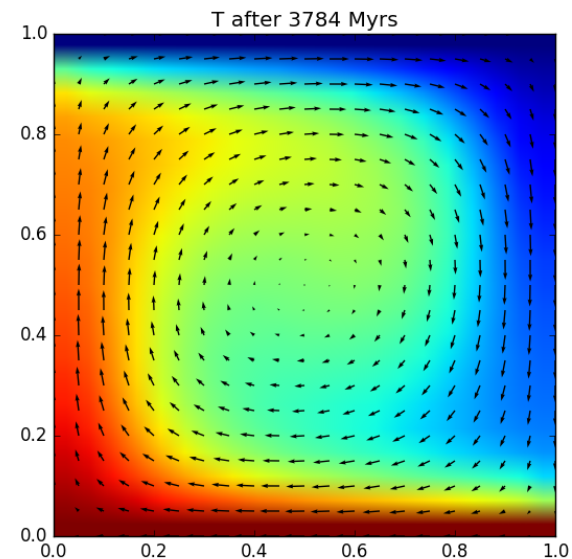
# Surface topography

- ❑ Free-slip surface ‘topography’: 
$$h = -\frac{\sigma_{zz}}{\Delta\rho g} \Big|_{z=0}$$
  - ❑ Simple to calculate
  - ❑ Instantaneous topography
  - ❑ Only works well over smooth surfaces, relatively long wavelengths
- ❑ Real surface topography:
  - ❑ Allow surface nodes to move vertically and measure topography
  - ❑ Needs stabilisation of interface\*
- ❑ ‘Sticky-air’ topography:
  - ❑ Create a non-diffusive interface with weak, light material on top of solid Earth
  - ❑ weak layer viscosity  $\sim 10^{18} - 10^{19}$  Pa s
  - ❑ Needs tracking and stabilisation of interface\*



# Practical 4:

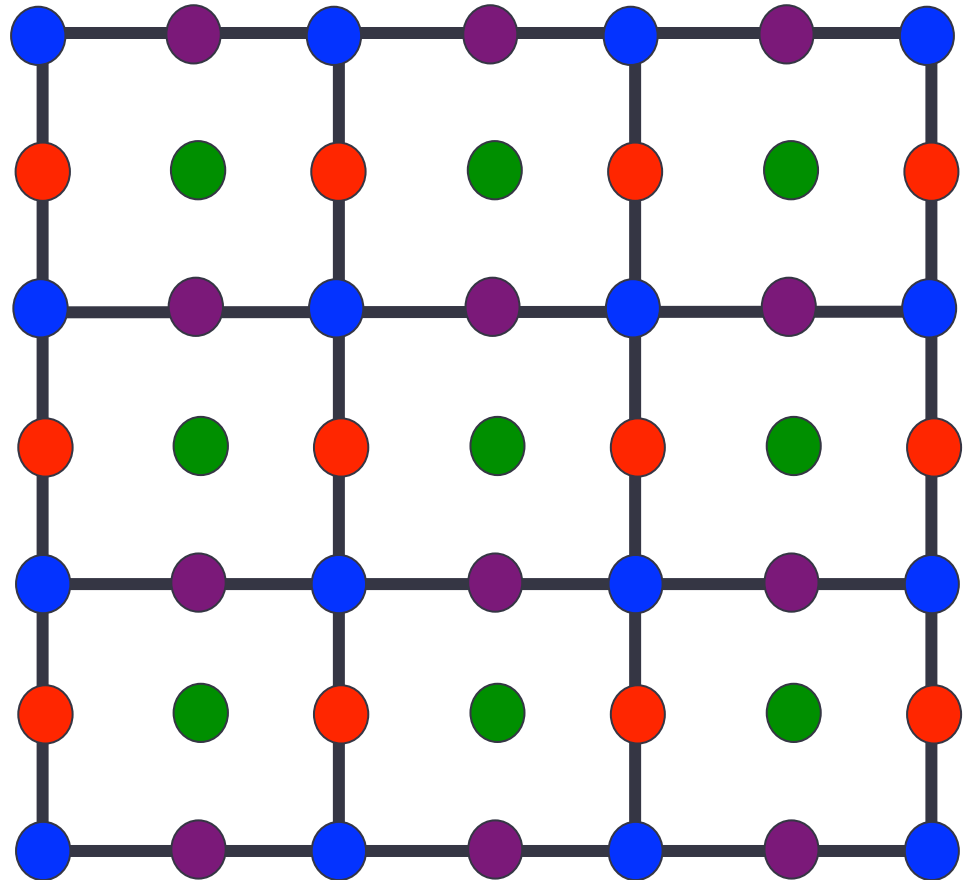
- ❑ Build a Releigh-Benard convection solver:
- ❑ Convert a provided Stokes solver into a subfuction
- ❑ Modify your advection-diffusion solver to incorporate this Stokes solver
- ❑ Calculate derived quantities like topography.



<https://community.dur.ac.uk/jeroen.van-hunen/Subitop/session4.html>



# Extra: Staggered grids



$T$

$v_z$

$v_x$

$P$

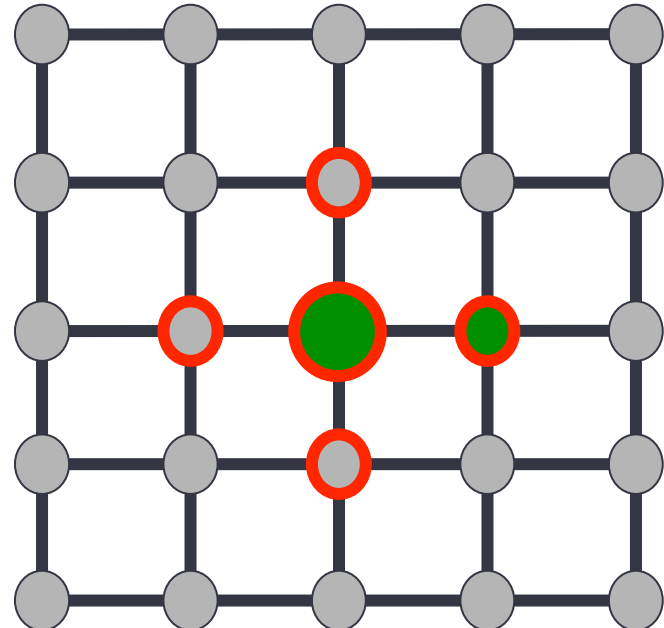
# Staggered grids: Stokes-x equation

$$1. \quad \left( \frac{\partial^2 v_x}{\partial x^2} + \frac{\partial^2 v_x}{\partial z^2} \right) - \frac{\partial P}{\partial x} = 0$$

?

$$\frac{v_{x,right} - 2v_{x,central} + v_{x,left}}{\Delta x^2} + \frac{v_{x,top} - 2v_{x,central} + v_{x,bottom}}{\Delta z^2} - \frac{P_{right} - P_{left}}{\Delta x} = 0$$

Pressure gradient discretisation  
not centred around central  $v_x$  point



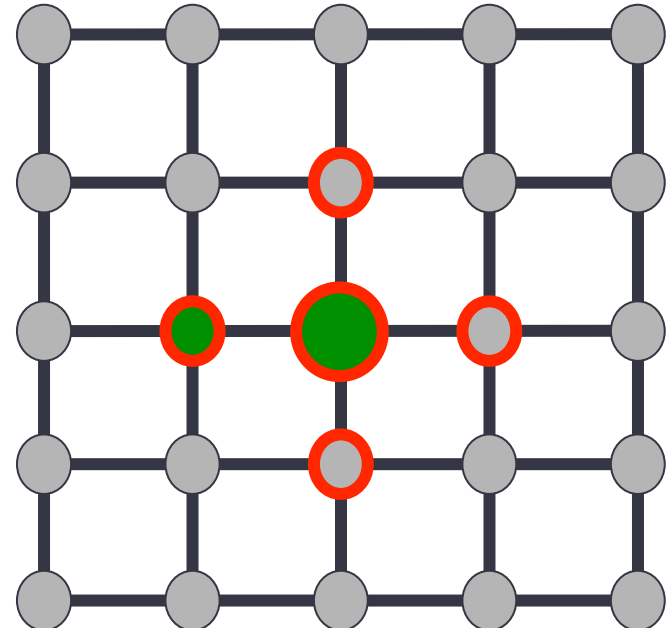
# Staggered grids: Stokes-x equation

$$1. \quad \left( \frac{\partial^2 v_x}{\partial x^2} + \frac{\partial^2 v_x}{\partial z^2} \right) - \frac{\partial P}{\partial x} = 0$$

$$\frac{v_{x,right} - 2v_{x,central} + v_{x,left}}{\Delta x^2} + \frac{v_{x,top} - 2v_{x,central} + v_{x,bottom}}{\Delta z^2} - \frac{P_{right} - P_{left}}{\Delta x} = 0$$

?

Pressure gradient discretisation  
not centred around central  $v_x$  point



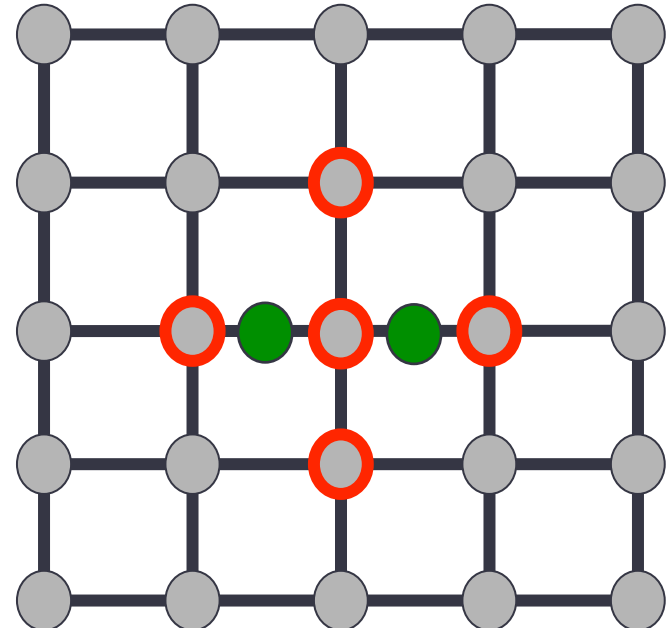
# Staggered grids: Stokes-x equation

$$1. \quad \left( \frac{\partial^2 v_x}{\partial x^2} + \frac{\partial^2 v_x}{\partial z^2} \right) - \frac{\partial P}{\partial x} = 0$$

$$\frac{v_{x,right} - 2v_{x,central} + v_{x,left}}{\Delta x^2} + \frac{v_{x,top} - 2v_{x,central} + v_{x,bottom}}{\Delta z^2} - \frac{P_{right} - P_{left}}{\Delta x} = 0$$

?

Pressure gradient discretisation is centred around central  $v_x$  point, but is not a grid point

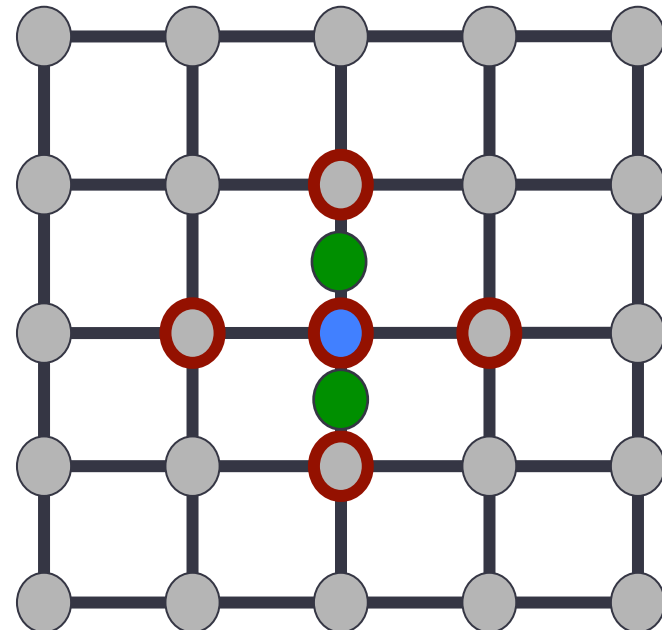


# Staggered grids: Stokes-z equation

$$2. \quad \left( \frac{\partial^2 v_z}{\partial x^2} + \frac{\partial^2 v_z}{\partial z^2} \right) - \frac{\partial P}{\partial z} = RaT$$

$$\frac{v_{z,right} - 2v_{z,central} + v_{z,left}}{\Delta x^2} + \frac{v_{z,bottom} - 2v_{z,central} + v_{z,top}}{\Delta z^2} - \frac{P_{bottom} - P_{top}}{\Delta z} = RaT_{central}$$

Pressure gradient discretisation is centred around central  $v_z$  point, but is not a grid point



# Staggered grids: continuity equation

3.

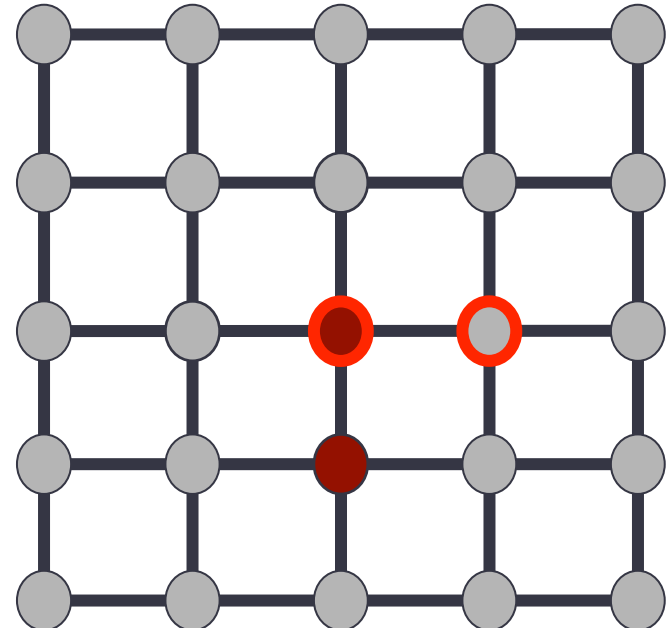
$$\frac{\partial v_x}{\partial x} + \frac{\partial v_z}{\partial z} = 0$$

$$\frac{v_{x,right} - v_{x,left}}{\Delta x} + \frac{v_{z,bottom} - v_{z,top}}{\Delta z} = 0$$

?

?

Both velocity gradients not centred around a common point





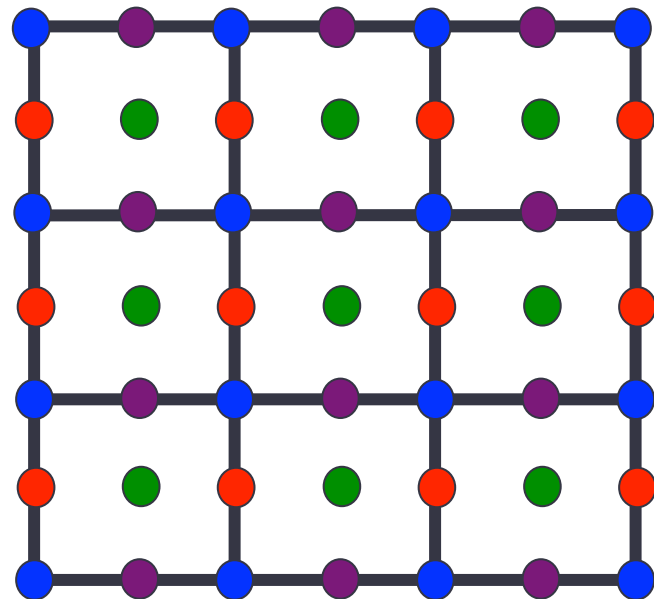
# Staggered grids

$$\frac{v_{x,right} - 2v_{x,central} + v_{x,left}}{\Delta x^2} + \frac{v_{x,top} - 2v_{x,central} + v_{x,bottom}}{\Delta z^2} - \frac{P_{right} - P_{left}}{\Delta x} = 0$$

$$\frac{v_{z,right} - 2v_{z,central} + v_{z,left}}{\Delta x^2} + \frac{v_{z,bottom} - 2v_{z,central} + v_{z,top}}{\Delta z^2} - \frac{P_{bottom} - P_{top}}{\Delta z} = Ra \frac{T_{right} + T_{left}}{2}$$

$$\frac{v_{x,right} - v_{x,left}}{\Delta x} + \frac{v_{z,bottom} - v_{z,top}}{\Delta z} = 0$$

On this staggered grid, these problems disappear



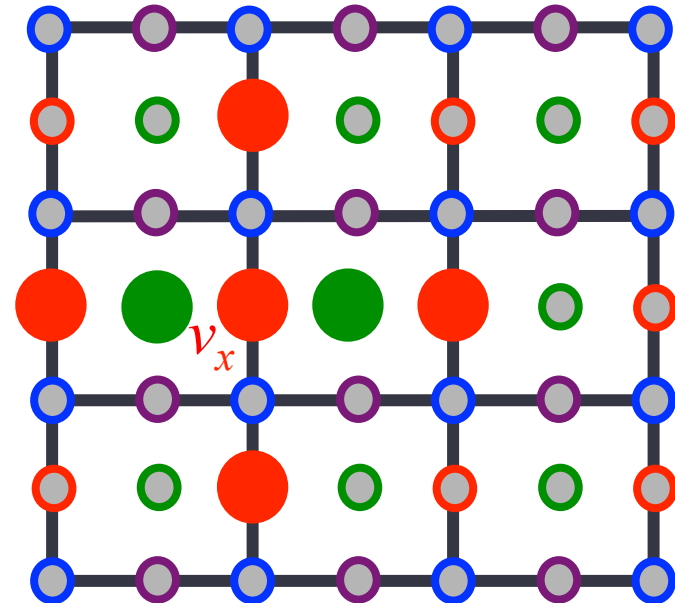
# Staggered grids: Stokes-x equation

$$\frac{v_{x,right} - 2v_{x,central} + v_{x,left}}{\Delta x^2} + \frac{v_{x,top} - 2v_{x,central} + v_{x,bottom}}{\Delta z^2} - \frac{P_{right} - P_{left}}{\Delta x} = 0$$

$$\frac{v_{z,right} - 2v_{z,central} + v_{z,left}}{\Delta x^2} + \frac{v_{z,bottom} - 2v_{z,central} + v_{z,top}}{\Delta z^2} - \frac{P_{bottom} - P_{top}}{\Delta z} = Ra \frac{T_{right} + T_{left}}{2}$$

$$\frac{v_{x,right} - v_{x,left}}{\Delta x} + \frac{v_{z,bottom} - v_{z,top}}{\Delta z} = 0$$

Pressure gradient discretisation is centred around central  $v_x$  point.



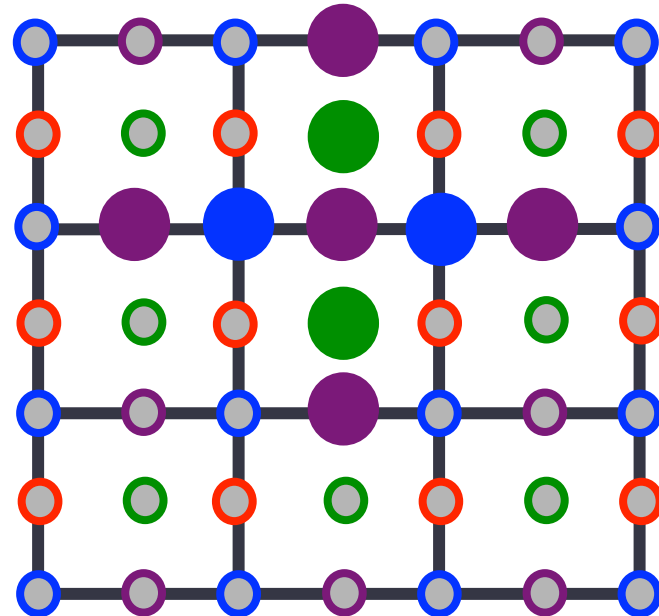
# Staggered grids: Stokes-z equation

$$\frac{v_{x,right} - 2v_{x,central} + v_{x,left}}{\Delta x^2} + \frac{v_{x,top} - 2v_{x,central} + v_{x,bottom}}{\Delta z^2} - \frac{P_{right} - P_{left}}{\Delta x} = 0$$

$$\frac{v_{z,right} - 2v_{z,central} + v_{z,left}}{\Delta x^2} + \frac{v_{z,bottom} - 2v_{z,central} + v_{z,top}}{\Delta z^2} - \frac{P_{bottom} - P_{top}}{\Delta z} = Ra \frac{T_{right} + T_{left}}{2}$$

$$\frac{v_{x,right} - v_{x,left}}{\Delta x} + \frac{v_{z,bottom} - v_{z,top}}{\Delta z} = 0$$

Pressure gradient discretisation is centred around central  $v_z$  point.



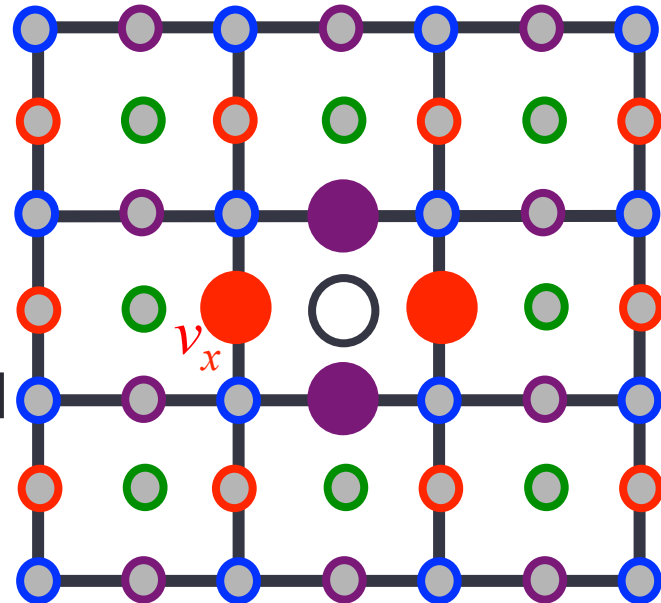
# Staggered grids: continuity equation

$$\frac{v_{x,right} - 2v_{x,central} + v_{x,left}}{\Delta x^2} + \frac{v_{x,top} - 2v_{x,central} + v_{x,bottom}}{\Delta z^2} - \frac{P_{right} - P_{left}}{\Delta x} = 0$$

$$\frac{v_{z,right} - 2v_{z,central} + v_{z,left}}{\Delta x^2} + \frac{v_{z,bottom} - 2v_{z,central} + v_{z,top}}{\Delta z^2} - \frac{P_{bottom} - P_{top}}{\Delta z} = Ra \frac{T_{right} + T_{left}}{2}$$

$$\frac{v_{x,right} - v_{x,left}}{\Delta x} + \frac{v_{z,bottom} - v_{z,top}}{\Delta z} = 0$$

Both velocity gradients are centred around a common point



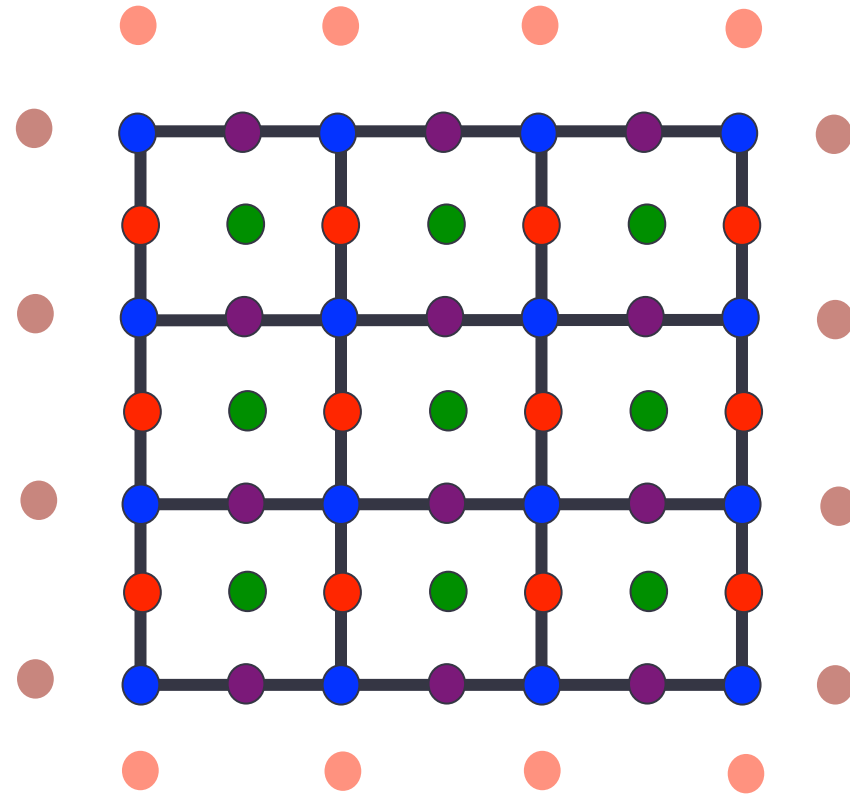
# Staggered grids: using ghost points



Adding ghost points to allow for natural boundary conditions.

$P$ ,  $v_x$  and  $v_z$ .

But remember, these are no real points, and values are copied from internal points.

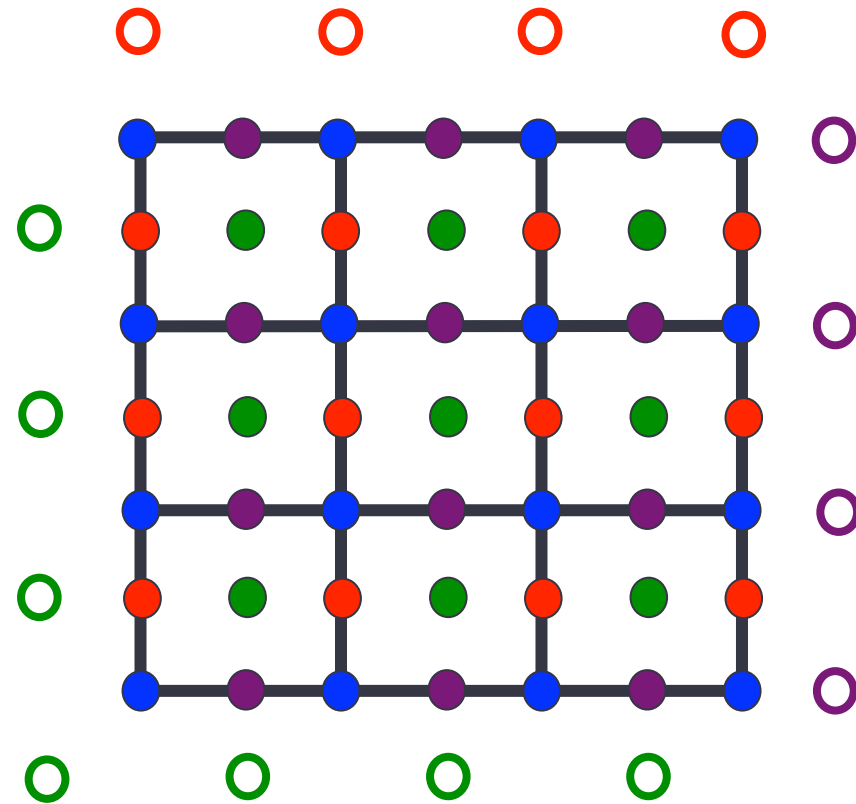


# Staggered grids: adding unused points



Adding unused points to make nr of grid points the same for  $P$ ,  $v_x$  and  $v_z$ .

So nothing will be solved there, but these make the system nicely Structured.



# Staggered grids: numbering grid points



1. Continuity 1
2. Stokes-x 1
3. Stokes-z 1
4. Continuity 2
5. Stokes-x 2
6. Stokes-z 2
7. ....

